



ANGIE NASCA

character design | illustration | concept art

Character Designer with **9 years of animation industry experience, specializing in stylized character design**, reflecting strong visual appeal and character-driven storytelling. Passionate about developing characters and bringing them to life, as well as showcasing personalities through **stylized designs, color theory, and believable expressions**. Contributed to projects for **ON Animation Studios, Granity Studios and Burger King** through **ZAG Studios**.

CONTACT

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🖱 www.angienasca.com

📍 Chicago, USA

LANGUAGES

English

Portuguese

Spanish

French

SKILLS

Creative eye

Adaptability

Multitasking

Meeting deadlines

Critical thinking

TOOLS

Photoshop

Procreate

Adobe Creative Suite

EDUCATION

Columbia College Chicago
Animation, 2015 - 2016

Dominican University
2013 - 2015

SOCIALS

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EXPERIENCE

- **Papercutz - Madcave Studios** Oct 2025 - June 2026
 - **Freelance Comic Illustrator**
 - Produced comic covers and interiors for Miraculous Chibi in collaboration with Papercutz.
 - Delivered artwork on tight deadlines, iterating based on editorial feedback.
- **Miraculous Corp** 2024 - 2025
 - **Lead Character Designer**
 - Developed new characters from the ground up for the Miraculous Chibi universe.
 - Guided animators through draw-overs and notes to ensure accurate translation of designs to animation.
 - Produced turnarounds, color callouts, expression sheets, and pose sheets for artist reference.
 - Oversaw the style guide to ensure all designs remained on-brand with the IP.
- **ZAG Animation Studios** 2016 - 2024
 - **Lead Character Designer**
 - Led character design for Miraculous: Tales of Ladybug and Cat Noir (Season 4) and the Miraculous Chibi mini-series, shaping the franchise's overall visual style and brand.
 - Collaborated with 3D artists to translate 2D designs into animation-ready 3D models while preserving intended aesthetic and personality.
 - **Character & Concept Artist**
 - Designed characters and concepts for multiple franchises including *Ladybug and Cat Noir: The Movie*, *Ghost Force*, *Melody*, and *PixiGirl*.
 - Developed concept art, turnarounds, and pose/expression sheets alongside art directors and producers.
 - Collaborated directly with partner studios including ON Animation Studios and Granity Studios.
 - **Marketing & Product Designer**
 - Produced and assisted with social media content, style guides, and assets for toys and merchandise.
 - Submitted designs to major collaborators including Playmates, and Burger King.
- **DreamWorks TV** May 2020 - July 2020
 - **Freelance Character Designer**
 - Developed character concepts based on director briefs, refining designs through regular feedback and close collaboration.
 - Participated in team meetings to brainstorm ideas and address creative concerns.
 - Consistently delivered high-quality work on time.
- **Class101**
 - **Freelance Course Instructor** Nov 2020 - Dec 2020
 - Designed and delivered in-depth lectures on character design and style development via pre-recorded video.
 - Produced course videos using Adobe Premiere and professional recording equipment.
 - Supported student progress through constructive feedback on challenging course content.